ROLE PLAYING





Grades: K-5

Role-playing is a type of imaginative play that can be adapted for any subject area! Ask students to take on the role of characters in a book the class is studying and act out a scene. Ask each student to take on the role of a different animal. Discuss what type of habitat they would prefer. Role-playing gives students real-world applications for research and helps them personalize the information they are learning.

Goal: With imaginative role-play, students will work with a group to consider other perspectives and to express ideas in a discussion.

Time: 30-45 minutes

Materials: slips of paper with roles listed

Instructions:

- **1.** Ask students if they have ever been in a new place and been unsure about how to act. (If students have trouble thinking of ideas, connect this feeling to starting in a new school or classroom!)
- 2. Invite the class to imagine themselves as an animal that will be arriving from another planet.
- **3.** Divide students into groups of four, and explain that each group member will play a *different* animal as the group develops a story.
- **4.** Give each student a slip of paper listing his or her role. Make sure they keep their roles secret! Examples are:
 - · a shy animal with extra long arms from the moon
 - · a talkative animal with a spiky tail from Mars
 - a clumsy animal from the Milky Way that floats around the universe
- **5.** Ask students to think about how their characters would talk to other animals arriving on planet Earth. Then allow them to act out the scenario. Use a timer.
- **6.** Debrief with students after the role-play. What was challenging about this activity? What helped when students were trying to communicate? How could this role-play situation connect to real life (or to a subject you are studying)?



Toy Tip!

Costumes and props can inspire students' imagination in the role-play.